

		Act: KR2
Grade: K	Strand: Reading	Concept: Letter Recognition
Description of Task:	<b>Letter Hunt</b> Students will use software to develop letter recognition and keyboarding skills.	
Expectations:	Ke23 - Identify most of the letters of the alphabet and demonstrate understanding that letters represent sounds and that written words convey meaning (e.g. read short labels, familiar signs; use phonics to recognize words); Ke29 – use a variety of media (e.g., computer software, tapes, filmstrips);	
Software Type:	Computer Assisted Instruction Tool: Bailey's Book House	
Computer Skills Prerequisite	Students must be able to: <ul style="list-style-type: none"><li>• Access and run the program</li><li>• Use a mouse to point and click, and/or type a key on the keyboard.</li><li>• Print letters on blank keyboard chart (optional)</li></ul>	
Student Instructions: (for teacher)	<p>1. Run Bailey's Book House. Click on the Letter Machine icon.</p> <p>2. <b>JK:</b> Click on a letter. The upper and lower case letter will be displayed, the letter is identified orally, a sentence in which every word starts with that letter and an animated graphic are also displayed.</p> <p><b>SK:</b> Click on the giraffe. The giraffe will prompt students to find various letters on the keyboard. When the correct letter is selected with the mouse, a sentence containing words that begin with the letter appears, and a graphic illustrates the sentence. The sentence is read aloud to the student.</p> <p>3. When done, click on Bailey to return to the main menu.</p> <p>4. To exit the program, click on the Stop sign at the bottom left of the screen.</p>	
Teacher Notes:	<p>Teacher should model activity first. Earphones and/or speakers are essential for the auditory feedback, and sound must be working on the workstation. Students should be able to identify parts of the computer, including keyboard, mouse and monitor.</p> <p>Students may track letters completed on a blank keyboard sheet, writing in the names of the letters of the alphabet once found on the keyboard and completed. (use toolbox_keyboard file in Toolbox folder)</p> <p>Related offline activities:</p> <ul style="list-style-type: none"><li>• Oral naming of letters using plastic letter tiles or flashcards.</li></ul>	
	Activity Template File: Y <input type="checkbox"/> N <input checked="" type="checkbox"/> Student Instruction BLM: Y <input type="checkbox"/> N <input checked="" type="checkbox"/>	
Assessment:	<p>Does the student identify most of the letters of the alphabet? (Curriculum)</p> <p>Does the student demonstrate courtesy and follow classroom procedures when making appropriate use of the computer? (Responsibility / Catholicity)</p> <p>Does the student press keys on keyboard using index finger? (Keyboarding)</p>	

